

2024

**NEW MEXICO STATE 4-H SANCTIONED
DOG SHOW RULES**



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REGULATIONS AND GUIDELINES:

AMERICAN KENNEL CLUB GUIDELINES:

- All rules and guidelines related to the New Mexico State 4-H Dog Show not specifically covered in this document will defer to the most current “Rules & Regulations” books of the American Kennel Club (AKC). These handbooks are available online at www.akc.org. Showmanship, Obedience, Agility, & Rally-O exercises are to be performed according to AKC rules as modified by 4-H. See appropriate 4-H rules below.
- The Judge’s decision is final! You may ask the judge about their decision, at their discretion, after the class.

4-H MEMBERS DRESS AND DOG EQUIPMENT GUIDELINES:

- 1) All attire must meet the current guidelines as outlined in the New Mexico State 4-H Clothing Guidelines. Refer to: <http://nm4h.nmsu.edu> > Forms & Publications > Event Forms.
- 2) Attire Guidelines for Showmanship, Obedience, Rally-O and Agility are with those event rules and guidelines!
- 3) Equipment for the dogs is with the event (Jr. Handler, Obedience, Rally-O and Agility) rules and guidelines!

ELIGIBILITY:

- 1) To participate in a New Mexico 4-H Dog Show, members must be between the ages of 9 (or 8 and in the 3rd grade) – 18 years old as of January 1st of the current year. All members must be currently active in a 4-H Club in New Mexico and enrolled in the 4-H Dog Program.
- 2) To participate at New Mexico State 4-H Dog School the dog must be 6 months old as of January 1st of the current year. To compete in Obedience, Rally-O and Showmanship the dog must be 6 months old as of January 1st of the current year. To compete in Agility the dog must be 15 months old as of January 1st of the current year.
- 3) Any dog; mix or pure breed, is eligible as long as the dog is clearly a 4-H project dog and that dog is not a danger to its self, the youth, any other dog or person.

ENTRIES & VACCINATIONS:

- 1) All entries must be made on Official 4-H Dog Show Entry Forms with **all** information completed accurately and with all required forms and signatures attached. The forms listed below must be attached and **all** the signatures must be signed on the forms or they will **NOT** be accepted.
 - a) Dog’s vaccination records must be sent with the Entry Form
 - b) Agility Release form must be sent with the Entry Form if competing or participating in Agility.
 - c) **ALL** signatures are required – Exhibitor, Parent/Guardian & **4-H Agent**.
- 2) **SHOWING TWO DOGS:** A separate entry forms is required for each dog entered in a Dog Show or in Dog School.
- 3) Dog’s Immunization Records must include proof of rabies vaccination signed by a licensed veterinarian and proof of other required vaccinations: distemper, hepatitis, parvovirus and par influenza, signed by a licensed veterinarian or a receipt of vaccines purchased.
- 4) Entry Due Date: All entries must be received or postmarked on or before the posted due date. If Hand-delivery is permitted, the entries will be accepted in the office up to thirty (30) minutes before closing on the day of the deadline. Certified Mail or a Certificate of Mailing validated by the Post Office is recommended. A metered postmark will NOT be considered as a valid postmark for entry deadline purposes.
- 5) Class entries may **ONLY** be changed with the approval of the Committee, Exhibitor and Parent/Guardian of the Exhibitor. Class changes will NOT be allowed on Show Day without the Approval of the Committee.

ASSISTANCE:

- 1) 4-H Exhibitor must be able to handle dog without assistance in the show ring.
- 2) While on the show grounds, no one other than the 4-H exhibitor may train, work or groom his/her dog. Violation of this rule will result in disqualification.
- 3) Double-Handling will not be allowed. Double-handling is when someone outside the show ring assists or trains the 4-H exhibitor and/or their dog, while they are inside the show ring, with verbal, hand or other commands. Violation of the rule will result in disqualification.
- 4) A 4-H handler with two or more dogs may ask for assistance in holding or leading the second dog, between classes or to and from class or crate.
- 5) Exceptions to the above rules must be approved by the 4-H Dog Show Committee and be in writing before the Dog Show.

GENERAL RULES AND REGULATIONS:

- 1) Dogs must be on a leash or otherwise confined (crate) at all times, except when in the ring.
- 2) It is the responsibility of the 4-H Exhibitor to check in with the Ring Steward at the start of the show and at the start of each class.
- 3) Each Exhibitor/Owner/Handler is liable and responsible for his/her dog's behavior. Any dog that attempts to attack any person or another dog may be disqualified and excluded from participation and must be removed from the show arena grounds immediately. At the discretion of the County 4-H Agent or the State 4-H Office a dog may be removed from the 4-H Dog Project.
- 4) Each Exhibitor/Handler is responsible for picking up after his/her dog. There may be bags and/or pooper scooper provided for clean up.
- 5) Exhibitors will be held responsible for keeping premises clean.
- 6) Exhibitors are responsible for keeping their dogs under control.
- 7) A female dog that is in season will not be allowed to compete and must be removed from the show grounds immediately. Committee will take this information into consideration for a refund of entry fees.
- 8) Dogs not entered in competition are not permitted on the show grounds.
- 9) Any abuse to dogs on the grounds or in the ring, in the judgment of the show committee, instructor or judge will result in disqualification.
- 10) Any dog with a contagious, communicable or infectious disease or condition, in the judgment of the show committee, judge or attending veterinarian, cannot be shown. It must be removed from the show grounds immediately.
- 11) The Judge has the right and responsibility to excuse any dog he/she considers lame or at risk when participating in an event.
- 12) Good Sportsmanship shall be observed at all times. The Judge's and/or Show Committee's decision is final. Poor Sportsmanship may lead to loss of ribbon/award, class dismissal or disqualification for the show as determined by the Judge and Show Committee. Any protest should be made in writing to the show committee.
- 13) All questions, complaints or protests must be registered with the Show Chairperson within 24 hours of the completion of the show and must be in writing.
- 14) The use of alcohol is prohibited anywhere on the 4-H Dog Show grounds.
- 15) Any person who violates any of the general rules or special rules from this Rule Book or as published in the Premium will forfeit all privileges and premiums won.



HIGH-POINT AWARDS & MOVE UPS

HIGH-POINT AWARDS:

- 1) There will be a High-Point Award for each 4-H Age Group; Novice, Junior and Senior, with Qualified Scores.
- 2) The points will count towards the High Point Award, based on the points on each dog individually.
- 3) The High Point Awards will be calculated in each event (showmanship, obedience, rally-o and agility), according to the 4-H members age group of Novice, Junior or Senior. For performance classes each age group will be ranked according to the score received in that class (obedience, rally-o or agility) and the points counting toward High Point will be given accordingly.
- 4) If there is a tied score in: **Obedience**: there will be a run off at the discretion of the obedience judge. **Rally-O or Agility**: If the dogs are in two different level classes: the decision will be made by the judge. If the dogs are in the same level class: the time will break the tie.
- 5) Determination of All Around Awards
 - The point system will be based off of the 6 points for a full class. A full class means a class with 6 or more entries – Points will be awarded: 1st = 6 points; 2nd = 5 points; 3rd = 4 points; 4th = 3 points; 5th = 2 points; 6th = 1 point.
 - If a class has 5 or less entries, then points should be given for the number of class entries. Ex: if Novice Jr. Handler has only 4 entries, then 1st place would receive 4 points; 2nd = 3 points; 3rd = 2 points; 4th = 1 point.
 - The winner is determined by adding the points earned by each contestant with each dog in which she/he has placed in the top six. Points are compiled on a one-dog, one 4-H member basis.
 - In the event of a tie in the 4-H member's age group for the High Point Award, the placing of the Jr. Handler class will be used to break the tie.
- 6) **No awards will be mailed.**

“MOVE-UP” RULES

- 1) When a dog has received two qualified scored in a class (i.e. Pre-Novice B Obedience) at the New Mexico State Fair 4-H Dog Show, they will need to move up to the next level class (i.e. Novice Obedience). Starting with the 2009 New Mexico State Fair 4-H Dog Show.
- 2) The 4-H Exhibitor will receive a letter or certificate, notifying them that their dog needs to be move up to the next level class and what that class is.
- 3) A dog may stay in the same level class (i.e. Pre-Novice B Obedience), but that dog will not receive points in that class and therefore that class will not count towards the High Point Award.
- 4) An exhibitor may move their dog ahead a level without qualifying (i.e. move up from Pre-Novice B Obedience to Pre-Open Obedience – skipping over Novice Obedience) However, once the dog has been moved forward they CANNOT move BACK.

❖ **“SHOWMANSHIP”**

In Showmanship, judges have individual opinions that may vary, but staying close to the standards is recommended. (For the American Kennel Club's Jr. Handler guidelines order the Jr. Handler Regulations Book at www.akc.org or call (919)233-9767)

CLASSES:

The showmanship class is divided into three divisions; Novice, Junior and Senior.

Novice: 8 years of age and in the 3rd grade, 9 years of age, 10 years of age, 11 years of age and in the 5th grade; as of January 1 of the current year 4-H year.

Junior: 11 years of age and in the 6th grade, 12 years of age, 13 years of age and in the 7th grade; as of January 1 of the current year 4-H year.

Senior: 13 years of age and in the 8th grade, 14 through 18 years of age as of January 1 of the current year 4-H year.

In this class the exhibitor is judged on how well the dog is shown to the judge using the techniques of confirmation showing, grooming, posing & gaiting. (Confirmation or breed of the dog, itself, is not considered.) The dog is judged on its response to the 4-H member. Condition and grooming are considered a part of showmanship. Age appropriate patterns will be used (Ex: “L” “Triangle” or “T”)

EQUIPMENT FOR THE DOG:

A thin slip collar and show lead is required, as appropriate to breed. A show martingale maybe used. ***Fancy collars, training collars, collars that are too tight or too large (they shouldn't hang down unreasonably in front of the dog) are not permitted. Nothing should be hanging from the collars (ex.: rabies or I.D. tags). Only one collar and/or leash may be used on a dog, at a time.**

EXHIBITORS SHOWMANSHIP ATTIRE:

Take extra care to present yourself to the best of your ability. Your appearance is important to the impression you make in the ring. Be neat, attractive, comfortable and pleasant to watch. Caps or hats are not allowed. Rubber soled boots or shoes with closed toe/heel and low heels are best. High heels and open toed/heel shoes are not allowed. Make sure you can run quietly and easily in the shoes you choose. “Emphasis should be placed on being clean and neat.”

DRESS FOR GIRLS: Business type suits are recommended. Dresses; nice blouse with skirts or dress pants or a pant suit are acceptable. Short skirts are discouraged as well as long “flowing” skirts that may detract from your dog's movement. Care should be taken to secure hair away from face, and excessive jewelry or accessories are not recommended.

DRESS FOR BOYS: Collared dress shirts and dress pants are appropriate, a tie and/or jacket are encouraged. Preferred dress is “business like”.

GENERAL RULES:

- 1) Treats or bait **MAY** be used in the showmanship ring.
- 2) The classes will be placed at the conclusion of each class and the judge may talk to the 4-H exhibitors at this time.
- 3) The First Place and Second Place winners from each age division will be asked to wait for the Grand Champion and Reserve Champion Class.
- 4) Each of the First Place winners from each age division will compete for the Grand Champion Showman.
- 5) After the Grand Champion Showman is chosen, the Second Place winner from that class will be brought in to compete for the Reserve Champion Showman. (i.e. if the First Place Junior Showman wins Grand Champion, then the Second Place Junior Showman will compete for the Reserve Champion Showman). No points will be given for Grand or Reserve Champion Showmanship.
- 6) Should the First Place winner from an age division in Showmanship chose not to compete, or is not present to compete in the Grand Champion class, then the Second Place winner will take their place.

❖ “OBEDIENCE”

“The principal feature of these exercises is the ability of the dog and handler to work as a team.”

- Recommended size for Obedience ring: minimum = 30 ft x 40 ft; maximum = 40 ft x 50 ft

GENERAL RULES:

- 1) Dogs must be six (6) months old or older as of January 1st of the current year.
- 2) NO BAIT may be used in the Obedience show ring.
- 3) If there are tied scores in an Obedience Class, the tie will be broken by a run off.
- 4) Handlers may only show one dog per Obedience Class (because of the sits & downs exercise).
- 5) When a dog scores a 170 or better twice at the New Mexico State Fair 4-H Dog Show, they must move up to the next level class to receive points in the event towards the High Point Award.
- 6) Dress attire for the 4-H youth: Casual 4-H approved attire is acceptable (i.e. Jeans, T-shirt, Tennis shoes, etc.). You should **always be neat and clean** when presenting your dog in the show ring.
- 7) Equipment for dog: Dogs will be shown only with a well-fitting flat buckle collar, rolled leather collar or a slip collar (choke chain) and a six (6) foot long leash. The leash should be a good width for the Exhibitors hands. If it is too thick it is hard for the Exhibitor to hold.
 - **Fancy collars, special training collars, collars that are either too tight or collars that are too large (that they hang down unreasonably in front of the dogs) are not permitted. Nothing should be hanging from the collars (ex: rabies or ID tags). Only one collar and/or leash may be used on a dog. No handkerchiefs around the dog’s neck.**

OBEDIENCE CLASS DESCRIPTION AND DIVISIONS:

(Refer to the American Kennel Club’s Obedience Regulations – www.akc.org or call (919) 233-9767 to order rules books)

Class information

Beginner Novice A – This class is for the beginning exhibitor and beginning dog. Neither the exhibitor nor the dog has had any prior obedience experience before October 1 of the current 4-H year. Youth may show only one project dog in Beginner Novice A. Once an exhibitor shows in this class at the New Mexico State Fair, he/she must move to Beginner Novice B OR Preferred Novice. Beginner Novice A class can never be repeated by handler OR dog.

Beginner Novice B - Youth may show one project dog in Beginner Novice B OR Preferred Novice, decided upon according to skill level and preference. A youth is NOT permitted to show in both Beginner Novice B and Preferred Novice in the same year. A dog is NOT permitted to be shown in both Beginner Novice B and Preferred Novice in the same year. This class can be repeated with same dog until the dog has scored a 170 or above twice at the New Mexico State Fair including the Beginner Novice A class. Once the 170 or above has been accomplished the dog **MUST** move to Preferred Novice or Novice.

Preferred Novice - Youth may show one project dog in Preferred Novice. This class can be repeated with same dog until the dog has scored a 170 or above twice at the New Mexico State Fair. Once the 170 or above has been accomplished the dog **MUST** move to Novice.

Novice A - Youth may show one project dog in Preferred Novice. This class can be repeated with same dog until the dog has scored a 170 or above twice at the New Mexico State Fair. Once the 170 or above has been accomplished the dog **MUST** move to Graduate Novice.

Graduate Novice A - Youth may show one project dog in Preferred Novice. This class can be repeated with same dog until the dog has scored a 170 or above twice at the New Mexico State Fair. Once the 170 or above has been accomplished the dog **MUST** move to Open

Beginner Novice

This class is for the beginning exhibitor and beginning dog. However, they have been modified for the New Mexico 4-H program. If you choose to compete in AKC, please be aware that there are differences in the requirements of some of the exercises between the two programs.

Beginner Novice A: Neither exhibitor nor dog has had any prior obedience experience before their county's 4-H enrollment deadline of current year.

Beginner Novice B: Youth may show one project dog in Beginner Novice B OR Preferred Novice, decided upon according to skill level and preference. A youth is NOT permitted to show in both Beginner Novice B and Preferred Novice in the same year with the same or different dog. A dog is NOT permitted to be shown in both Beginner Novice B and Preferred Novice in the same year.

Beginner Novice AKC's Beginner Novice is the basis for these exercises.

Beginner Novice A	Beginner Novice B	Maximum Score
1. Heel on Leash	Heel on Leash	40 points
2. Figure Eight (on leash)	Figure Eight (on leash)	40 points
3. Sit for Exam (on leash)	Sit for Exam (on leash)	40 points
4. Sit Stay (on leash)	Sit Stay (leash attached, on ground)	40 points
5. Recall (on leash)	Recall (off leash)	40 points
Maximum Total Score		200 points

Heel on Leash (the same for both A & B classes)

The principal feature of this exercise is the ability of the dog and handler to work as a team.

The orders for this exercise will be "Forward" and "Exercise Finished."

Rally signs, rather than verbal commands from the judge, will be used for this exercise and will be placed to the right of the handler's path except for those indicating a change in direction, in which case the sign will be directly in front of the team to help aid in the change. Signs to be used are "Right turn," "Left turn," "About turn," "Slow," "Normal," "Fast" and "Halt/Sit." "Fast" means that the handler must run, and the handler and dog must move forward at a noticeably accelerated speed. The start sign may be used to signify the starting point for the heel on leash exercise.

Turns will be used only when the handler is moving at a normal speed. Both change of pace signs must be followed by a normal sign. Turn signs may be placed in any sequence and may be repeated. Two of each turn sign must be available for the judge's use. The "Halt/Sit" sign will be used once at the end of the exercise. The judge will standardize the heeling pattern for all dogs in the class.

The leash must be 6 feet in length. It may be held in either hand or in both hands, but the hands must be held in a natural position. Any tightening or jerking of the leash and use of any extra commands and/or signals will be penalized.

The handler will enter the ring with the dog on a loose leash and stand with the dog sitting in the heel position. The judge will ask if the handler is ready before giving the order, "Forward." The handler may give a command or signal to heel and will walk briskly and naturally with the dog on a loose leash. The dog should walk close to the handler's left side without swinging wide, lagging, forging, or crowding. The dog must not interfere with the handler's freedom of motion at any time. At the "Halt/Sit" sign, the handler will stop. The dog shall sit straight and promptly in the heel position without command or signal. The judge will order, "Exercise finished" at the completion of this exercise.

A one-time single phrase of praise or encouragement, by the handler to the dog, will be allowed without penalty. (Good, yes, nice, super, great, and atta boy/girl, are some examples of praise that would be allowed.) A verbal command to heel at the beginning of the exercise is the only command allowed during the heeling exercise.

Figure Eight (same for both A & B classes)

The principal feature of this exercise is the ability of the dog and handler to work as a team.

The orders for this exercise are: "Forward," "Halt," and "Exercise Finished."

For the Figure Eight, the handler will stand and the dog will sit in heel position facing the judge, midway between the two stewards, who will be standing 8 feet apart. The Figure Eight will be performed on leash; the handler may go around either steward first. After the judge asks, "Are you ready?" and gives the order, "Forward," the handler and dog will walk briskly around and between the two stewards twice.

There will be no about turn, fast or slow, but the judge must order at least one halt during this exercise and another halt at the end. After each halt, it is permissible for the handler to give a command or signal to heel before moving forward again.

A one-time single phrase of praise or encouragement, by the handler to the dog, will be allowed without penalty.

Sit For Exam (same for both A & B classes)

The principal feature of this exercise is that the dog sits in position before and during the examination without displaying resentment.

Orders are: "Sit your dog and leave when you are ready," "Back to your dog" and "Exercise finished." This exercise is to be performed with the dog on a 6-foot leash.

The handler will stand with the dog sitting in the heel position in a place designated by the judge. The judge will ask "Are you ready?" before giving the first order. On the judge's order, the handler will command the dog to sit. The handler will then stand with the dog sitting in the heel position, give the command and/or signal to stay, walk straight forward about 6 feet to the end of the leash, turn and face the dog. The judge will approach the dog from the front. Using the fingers and palm of one hand, the judge will touch only the dog's head. On the order "Back to your dog," the handler will walk around behind the dog and return to the heel position. The handler may gather the leash at any time while returning to the dog. The dog must remain sitting until the judge has said, "Exercise finished."

Sit Stay on Leash – 45 seconds (A class)

The principal feature of this exercise is that the dog remains in the sit position for 45 seconds. Orders for this exercise are: "Sit your dog," "Leave your dog," "Return to your dog," and "Exercise finished."

The handler will stand with the dog sitting in heel position. Prior to starting the exercise, the judge will ask if the handler is ready. When the judge gives the order "Sit your dog," the handler will command and/or signal the dog to sit, if they are not already sitting. The judge will order "Leave your dog," and the handler will give a command and/or signal to stay and immediately proceed to the end of the leash and turn to face the dog. The dog will remain seated for 45 seconds. At the judge's command of "Return to your dog," the handler will approach the dog from the front, and proceed to walk around and in back of the dog to the heel position. Once the handler has returned to heel position, the judge will give the order "Exercise finished." The judge should not deduct points if the leash either touches or does not touch the ground.

Sit Stay – Handler Walk Around the Ring (B class)

The principal feature of this exercise is that the dog remains in the sit position.

Orders for this exercise are: "Sit your dog," "Leave your dog," and "Exercise finished."

The handler will stand with the dog sitting in heel position in a place designated by the judge. The leash remains attached to the dog's collar and will be dropped/placed on the ground between the dog and the handler at the judge's command. The judge will ask if "Are you ready?". When the judge gives the order "Sit your dog," the handler will command and/or signal the dog to sit, if not already sitting. The judge will order "Leave your dog," and the handler will give a command and/or signal to stay and then walk straight out from in front of their dog. The handler will then turn either to the right or left as directed by the judge and walk the inside perimeter of the ring. Upon completing a full perimeter walk around the ring, the handler will approach the dog from the front, and proceed to walk around and in back of the dog to the heel position. Once the handler has returned to heel position, the judge will give the order "Exercise finished."

Recall on Leash (A class)

The principal features of this exercise are that the dog stay where left until called by the handler, and that the dog responds promptly.

Orders are: "Leave your dog," "Call your dog," and "Exercise finished." On order from the judge, the handler may give a command and/or signal to the dog to stay in the sit position.

The handler will stand with the dog sitting in heel position in a place designated by the judge. The leash will remain attached to the collar. The judge will ask, "Are you ready?" before giving the first order. On the judge's order the handler will then walk forward, to the end of the 6-foot leash, and turn to face the dog.

On the judge's order or signal, the handler will command and/or signal the dog to come. The dog must come directly, at a brisk trot or gallop, and sit in front near the handler. A one-time single phrase of praise or encouragement while the dog is coming to the handler will be allowed without penalty. (Good, yes, nice, super, great, atta boy/girl, are some examples of praise that would be allowed.) The dog must be close enough to its handler so that the handler could touch its head without excessive bending, stretching, or moving either foot. The judge then orders "Exercised finished".

Recall off Leash (B class)

This exercise differs from the "A" class. The leash is removed for this exercise and kept by the handler. When the handler removes the leash, s/he may hold it in any manner using one or both hands, or draped around the neck.

The handler will stand with the dog sitting in heel position in a place designated by the judge. The leash is then removed. The judge will ask, "Are you ready?" before giving the first order. After the judge's command to leave the dog, the handler will then walk forward, across the ring, and turn to face the dog.

On the judge's order or signal, the handler will command and/or signal the dog to come. The dog must come directly, at a brisk trot or gallop, and sit in front near the handler. The dog must be close enough to its handler so that the handler could touch its head without excessive bending, stretching, or moving either foot. A one-time single phrase of praise or encouragement while the dog is coming to the handler will be allowed without penalty. (Good, yes, nice, super, great, atta boy/girl, are some examples of praise that would be allowed.) Caution should be taken to not fidget with the leash but to keep the hands calm and steady. (No finish will be required of the dog by the handler.)

After the judge orders "Exercised finished," the leash is reattached to the dog's collar.

Preferred Novice

Preferred Novice Exercises	Maximum Scores
1. Heel on Leash and Figure 8	40 points
2. Stand for Exam on Leash	40 points
3. Heel Free	40 points
4. Recall	40 points
5. Stay- Sit or Down	40 points
Maximum Total Score	200 points

Heel on Leash and Figure 8

This exercise will be performed and scored in the same manner as the Novice Heel on Leash and Figure Eight.

Stand for Exam

This exercise will be performed and scored in the same manner as the Novice Stand for Exam.

Heel Free

This exercise will be performed and scored in the same manner as the Novice Heel on Leash but without the leash.

Recall

This exercise will be performed and scored in the same manner as the Novice Recall.

Stay – Sit or Down – Handler Walk Around the Ring

The principal feature of this exercise is that the dog remains in the sit or down position as directed by the judge. All dogs entered in the class will perform the same stay exercise.

The orders are: "Sit your dog" or "Down your dog". "Leave your dog" and "Exercise finished".

The handler will stand with the dog sitting in heel position in a place designated by the judge. The judge will ask if "Are you ready?" When the judge gives the order "Sit or down your dog," the handler will command and/or signal the dog to sit or down, if not already sitting. The judge will order "Leave your dog," and the handler will give a command and/or signal to stay and then walk straight out from in front of their dog. The handler will then turn either to the right or left as directed by the judge and walk the inside perimeter of the ring. Upon completing a full perimeter walk around the ring, the handler will approach the dog from the front, and proceed to walk around and in back of the dog to the heel position. Once the handler has returned to heel position, the judge will give the order "Exercise finished."

Novice Obedience

Novice Exercises	Maximum Scores
1. Heel on Leash and Figure 8	40 points
2. Stand for Examination	30 points
3. Heel Free	40 points
4. Recall	30 points
5. Long Sit	30 points
6. Long Down	30 points

Heel on Leash and Figure Eight

(*This exercise is done **On Leash***) The purpose of this exercise is to demonstrate the ability of the handler and dog to work as a team. Orders for this exercise are “*Forward,*” “*Halt,*” “*Right Turn,*” “*Left Turn,*” “*About Turn,*” “*Slow,*” “*Normal,*” and “*Fast.*” All “*About Turns*” will be right about turns. Orders for halts and turns will be given only when the handler is moving at normal speed. The other orders may be given in any sequence, and turns and halts may be repeated.

The leash may be held in either hand or in both hands, but the hands must be held in a natural position. Any tightening or jerking of the leash and use of any extra commands and/or signals will be penalized.

The handler will enter the ring with the dog on a loose leash and stand with the dog sitting in the heel position. The judge will say to the handler, “*Are you ready?*” The handler should answer either “*Yes,*” or “*No.*” When the handler is ready the judge will give the order, “*Forward.*” The handler and dog walk briskly, and in a natural manner, with the dog on a loose leash. The dog should walk close to the handler’s left side without swinging wide, lagging, forging, or crowding. The dog must not interfere with the handler’s freedom of motion at any time. The handler may give a command **OR** signal to heel, **NOT** both.

Remaining Orders given by the Judge:

Halt: When the judge says, “*Halt,*” the handler stops. The dog should sit straight and promptly in the heel position. The handler should not give a command **OR** signal to the dog. The dog should not move until the handler again moves forward on the judge’s command. After each halt, the handler is permitted to give a command **OR** signal to heel before again moving forward.

Right Turn: When the judge says, “*Right Turn,*” the handler and dog make a ninety-degree (90°) turn to the right. This turn should be made squarely.

Left Turn: When the judge says, “*Left Turn,*” the handler and dog make a ninety-degree (90°) turn to the left. This turn should be made squarely.

About Turn: When the judge says, “*About Turn,*” the handler and dog make a one-hundred-eighty degree (180°) turn to the right.

Slow: When the judge says, “*Slow,*” the handler and dog walk at a noticeably slower pace than normal.

Normal: The handler and dog begin the heeling pattern at a normal pace. After the judge gives the order to walk “*Slow*” or “*Fast,*” he/she will give the order, “*Normal.*” The handler and dog then return to a normal pace.

Fast: When the judge says, “*Fast,*” the handler and dog must run, moving forward at a noticeably accelerated pace.

At the completion of the Heel exercise, the judge will say, “***Exercise Finished.***” At this time it is appropriate for the handler to praise his/her dog.

Figure Eight

For this exercise, the handler will stand and the dog will sit in heel position facing the judge, midway between the two stewards who will be standing eight (8) feet apart. The judge will ask, “*Are you ready?*” The handler will say, “*Yes*” or “*No.*” After the handler and dog are ready, the judge will give the order, “*Forward.*” The handler may choose to go in either direction. The handler and dog will walk briskly around and between the two stewards twice. The judge will order at least one halt during this exercise and another halt at the end. There will be no about turn, fast, or slow during this exercise. At the completion of the Figure Eight exercise, the judge will say, “***Exercise Finished.***” At this time it is appropriate for the handler to praise his/her dog.

The Novice Heel on Leash and Figure Eight will be done as one exercise.

Stand for Examination

This exercise is done off leash. The purpose of this exercise is for the dog to stand and stay in position before, during, and after the examination without displaying resentment.

The orders given by the judge are, *“Stand your dog, and leave when you are ready,” “Back to your dog,”* and *“Exercise Finished.”*

On the judge’s order, the handler will remove the leash and give it to a steward, who will place it on the judge’s table or other designated place. The handler will take his/her dog to the place indicated by the judge and have the dog sit in heel position. On the judge’s order to *“Stand your dog, and leave when you are ready,”* the handler will stand/pose the dog by the method of the handler’s choice, taking any reasonable time if he/she chooses to pose the dog as in the show ring. The handler will then stand with the dog in the heel position and give the command **and/or** signal to stay. The handler will then leave from heel position, walk straight forward about six (6) feet, and turn and face the dog.

The judge will approach the dog from the front. Using the fingers and palm of one hand, the judge will touch the dog’s head, body, and hindquarters. On the order *“Back to your dog,”* the handler will walk around behind the dog and return to the heel position. The dog must remain standing, without moving its feet, until the judge has said, *“Exercise Finished.”* At this time it is appropriate for the handler to praise his/her dog. The dog must not show any shyness or resentment during this exercise.

Heel Free

The purpose of this exercise is to show the ability of the handler and dog to work as a team without the control of a leash. This exercise will be performed as in the Heel on Leash but without either the leash or the Figure Eight. The handler’s left hand may be held against the front of the body, centered at the waist, or hang and move naturally at the handler’s left side. The right hand should hang naturally at the right side of the handler’s body.

Recall

This exercise is done off leash. The purpose of this exercise is for the dog to stay where left until called by the handler, and for the dog to respond promptly to the handler’s command or signal to come. The orders given by the judge are, *“Leave your dog,” “Call your dog,”* and *“Finish.”*

The handler will take the dog to the place designated by the judge and have the dog sit in the heel position. On the judge’s order, *“Leave your dog,”* the handler may give a command **and/or** signal to the dog to stay in the sit position. The handler will walk to the other end of the ring and stand with both arms and hands hanging naturally at the sides of the body. On the judge’s order or signal to *“Call your dog,”* the handler will either command **OR** signal the dog to come, **NOT** both. The dog must come directly, at a brisk trot or gallop and sit straight, centered in front of the handler. The dog must be close enough to its handler so that the handler could touch its head without excessive bending, stretching, or moving either foot. The dog should not touch the handler or sit between the handler’s feet.

On the judge’s order to *“Finish,”* the handler will give a command **OR** signal to finish, **NOT** both. The dog must go promptly to heel position and sit straight at heel. The method by which the dog goes to heel position is optional.

Group Exercises:

Long Sit (1 minute) and Long Down (3 minutes)

Both the Long Sit and Long Down exercises are performed off leash. The purpose of this exercise is for the dog to remain in the sitting position for one (1) minute.

The judge’s orders are *“Sit your dogs,” “Leave your dogs,”* and *“Return to your dogs.”* This exercise is performed together as a group by all the competing dogs of one class provided the dogs can be spaced four (4) feet apart per dog on one side of the ring. If there are more dogs competing than can be spaced 4 feet per dog, some must be judged in another group. Before starting the Long Sit and Long Down, the judge will ask if the handlers are ready. When the judge gives the order, the handlers will command **and/or** signal their dogs to sit (if not already sitting) or to down. On further order to *“Leave your dogs,”* the handlers will give a command **and/or** signal to stay and immediately will go to the opposite side of the ring, turn, and face their dogs.

If a dog gets up and starts to wander or follow its handler or if a dog moves to interfere with another dog, the judge will promptly instruct the handler or one of the stewards to remove the dog from the ring and/or keep it away from the other dogs.

At one minute from the time the judge has ordered the handlers to leave their dogs, the judge will give the order, "*Return to your dogs.*" The handlers must go back promptly, walking around and in back of his/her own dog to the heel position. The dogs must not move from the sitting or down position until after the judge has said, "*Exercise finished.*" This order will not be given until the handlers are back in heel position.

For the Long Down, on the judge's order the handlers will down their dogs without touching either the dogs or their collars, so that the dogs are facing the opposite side of the ring. Novice A and Novice B classes can be combined for the Long Sit, and for the Long Down.

Graduate Novice

Graduate Novice Exercises	Maximum Scores
1. Heel Free and Figure Eight (off Leash)	40 points
2. Drop on Recall	40 points
3. Dumbbell Recall	30 points
4. Dumbbell Recall over High Jump	30 points
5. Recall over Broad Jump	30 points
6. Group Exercise – Sit or Down	30 points

Heel Off Leash and Figure Eight Off Leash

This exercise will be executed in the same manner as the Novice Heel on Leash and Figure Eight exercise, except that the dog will be off leash. Orders are the same as in Heel on Leash and Figure Eight.

Drop on Recall

The purpose of this exercise, in addition to those listed under the Novice Recall, is to show the dog's prompt response to the handler's command and/or signal to drop, and the dog's remaining in the down position until again called or signaled to come. The dog will be judged on the promptness of its response to the command or signal.

The judge will order, "*Leave your dog,*" "*Call your dog,*" then give a clear signal to drop the dog, followed by "*Call your dog*" and "*Finish.*"

On the judge's order, the handler may give a command **and/or** signal for the dog to stay in the sit position. The handler will walk forward to the other end of the ring, then turn, facing his/her dog, and stand naturally, with both hands at the sides of the body. On the judge's order or signal, the handler will **either** command **or** signal the dog to come. The dog must come directly at a brisk trot or gallop. On the judge's arm or hand signal, the handler shall give the command **and/or** signal to drop, and the dog must drop immediately to a complete down position. The dog must remain down until the judge gives the order or signal for the handler to signal **or** command the dog to come. The dog finishes the exercise as in the Novice Recall.

Dumbbell Recall

The purpose of this exercise is to show that the dog can perform a recall off leash while holding a dumbbell. This exercise will be performed like the Novice Recall but with the dog holding the dumbbell. In addition to the Novice Recall, the dog will promptly take, hold, and deliver the dumbbell when commanded.

The judge's orders are "*Give your dog the dumbbell,*" "*Leave your dog,*" "*Call your dog,*" "*Take it,*" and "*Finish.*"

The handler will stand with the dog sitting in the heel position in a place designated by the judge. When the judge orders, "*Give your dog the dumbbell,*" the handler will present the dumbbell with one command. The dog must accept it readily and hold it. When the judge orders, the handler may give the command **and/or** signal to stay, and will walk forward to the other end of the ring and turn to face the dog. On the judge's order or signal, the handler will command **or** signal the dog to come. The dog must come directly at a brisk trot or gallop. When the dog is sitting in front of the handler, the judge will order, "*Take it,*" and the handler will give a command and take the dumbbell. The dog must willingly give the dumbbell on command to the handler. The finish will be done as in the Novice Recall.

Recall Over High Jump

The purpose of the exercise is for the dog to stay until directed to jump, clear the jump on a single command or signal, and immediately return to sit in front of the handler.

The judge's orders are "*Leave your dog,*" "*Call your dog,*" and "*Finish.*"

The handler will stand with the dog sitting in the heel position at least 8 feet from the jump. When the judge orders, "*Leave your dog,*" the handler will give the command **and/or** signal to stay, go **at least** 8 feet beyond the other side of the high jump, and turn and face the dog as in the Novice Recall. On the judge's order, the handler will give the command **or** signal to jump. The dog must clear the high jump without touching it and, without any further command or signal, immediately sit in front of the handler. The finish is done as in the Novice Recall.

Recall Over Broad Jump

The purpose of this exercise is for the dog to stay where left until directed to jump, clear the jump on a single command or signal, and that the dog immediately return to sit in front of its handler after it has jumped.

Each dog will jump twice the height it did for the high jump.

The handler will stand with the dog sitting in the heel position at least 8 feet from the jump, facing the lowest side of the lowest hurdle. When the judge orders, "*Leave your dog,*" the handler will give the command **and/or** signal to stay, go at least 8 feet beyond the last hurdle, and turn and face the dog as in the Novice Recall. On the judge's order, the handler will give the command **or** signal to jump. The dog must clear the entire distance of the broad jump without touching it and, without any further command or signal, immediately sit in front of the handler and finish as in the Novice Recall.

Group Exercise – Sit or Down

This exercise will be performed and scored in the same manner as in the Novice class, except the leash will be removed and placed with the arm band behind the dog. There will only be one exercise performed at the judge's discretion. The handler must cross to the opposite side of the ring then leave in single file and go completely out of dog's sight.

The orders are: "Sit your dogs" or "Down your dogs", "Leave your dogs", "Back to your dogs", "Exercise finished".

Counting from the judge's order to "Leave your dogs", the handlers must remain in the place designated by the judge until three (3) minutes have passed for the Long Sit or Long down. On the judge's orders, the handlers will return to the ring in reverse order, line up to face their dogs on the opposite side of the ring, and return to their dogs.

Open Obedience

All exercises will be performed Off Leash

Open Exercises	Maximum Scores
1. Heel Free and Figure 8	40 points
2. Drop on Recall	30 points
3. Retrieve on Flat	20 points
4. Retrieve over High Jump	30 points
5. Broad Jump	20 points
6. Long Sit	30 points
7. Long Down	30 points

Heel Free and Figure Eight

This exercise will be executed in the same manner as the Novice Heel on Leash and Figure Eight exercise, except that the dog will be off leash. Orders are the same as in Heel on Leash and Figure Eight.

Drop on Recall

The purpose of this exercise, in addition to those listed under the Novice Recall, is the dog's prompt response to the handler's command or signal to drop, and the dog's remaining in the down position until again called or signaled to come. The dog will be judged on the promptness of its response to the command or signal.

The judge will order "*Leave your dog,*" "*Call your dog,*" then give a clear signal to drop the dog, followed by "*Call your dog*" and "*Finish.*"

On order from the judge, the handler may give a command **and/or** signal for the dog to stay in the sit position. The handler will walk forward to the other end of the ring, then turn, facing his/her dog, and stand naturally, with both hands at the side of the body. On the judge's order or signal, the handler will **either** command **or** signal the dog to come. The dog must come directly at a brisk trot or gallop. On the judge's arm or hand signal, the handler shall give the command **or** signal to drop, and the dog must drop immediately to a complete down position. The dog must remain down until the judge gives the order or signal for the handler to signal **or** command the dog to come. The dog completes the exercise as in the Novice Recall.

Note: The difference between the Graduate Novice and Open Drop on Recall is that in Graduate Novice a command **and/or** signal can be given to drop the dog. In Open, the handler must give either a command **OR** signal.

Retrieve on Flat

The purpose of this exercise is to show that the dog can retrieve promptly. Orders are "*Throw it,*" "*Send your dog,*" "*Take it,*" and "*Finish.*"

The handler will stand with his/her dog sitting in the heel position in a place designated by the judge. On the judge's order, "*Throw it,*" the handler will give the command **and/or** signal to stay. If the handler does use a signal, that signal may not be given with the hand that is holding the dumbbell. After the dumbbell is thrown at least 20 feet, the judge will order the handler, "*Send your dog.*" The retrieve should be executed at a brisk trot or gallop. The dog will go directly to the dumbbell and retrieve it, returning directly to the handler as in the Novice Recall without unnecessary mouthing or playing. On order from the judge to "*Take it,*" the handler will give command or signal and take the dumbbell. The finish will be executed as in the Novice Recall.

The judge will require the dumbbell to be thrown again before the dog is sent if it is thrown less than 20 feet, too far to one side, or too close to the ring's edge.

Retrieve Over High Jump

The purpose of this exercise is for the dog to go out over the jump, pick up the dumbbell, and promptly return with it over the jump. The judge's orders are "*Throw it,*" "*Send your dog,*" "*Take it,*" and "*Finish.*" This exercise will be executed in the same manner as the Retrieve on Flat, except that the dog will clear the high jump both going and coming. The handler will stand at least 8 feet, or any reasonable distance beyond 8 feet, from the jump, will remain in the same spot throughout the exercise and will throw the dumbbell at least 8 feet beyond the jump. (These 8-foot distances should be clearly marked.)

Refer to the Graduate Novice Recall Over High Jump for jump height information.

Broad Jump

The purpose of this exercise is that the dog stay where left until directed to jump, clear the jump on a single command or signal, and return to its handler after it has jumped. The judge's orders are "*Leave your dog,*" "*Send your dog,*" and "*Finish.*"

The handler will stand with the dog sitting in the heel position at least 8 feet from the jump facing the lowest side of the lowest hurdle. (This 8-foot distance should be clearly marked.) On order from the judge to "*Leave your dog,*" the handler will give the command **and/or** signal to stay and go to a position facing the right side of the jump. The handler may stand anywhere between the lowest edge of the first hurdle and the highest edge of the last hurdle with their toes about 2 feet from the jump.

On the judge's order, the handler will give the command **or** signal to jump. While the dog is in midair, the handler will execute a right-angle turn, but will remain in the same spot. The dog will clear the entire distance of the hurdle without touching them and, without further command or signal, immediately return to a sitting position in front of the handler, finishing as in the Novice Recall.

Refer to the Graduate Novice Recall Over Broad Jump for jump information.

Group Exercises (Long Sit and Long Down)

During these exercises the judge will stand so that all the dogs are in their line of vision. Without having to turn around, judges should be able to see all the handlers as they leave and return to the ring. These exercises are performed in the same manner as in the Novice Classes, except that the handlers must cross to the opposite side of the ring then leave in a single file and go completely out of the dogs' sight. Counting from the judge's order to "*Leave your dogs,*" the handlers must remain in the place designated by the judge until three (3) minutes have passed for the Long Sit and five (5) minutes have passed for the Long Down. On the judge's orders, the handlers will return to the ring in reverse order, lining up to face their dogs at the opposite side of the ring, and return to their dogs. The judge's orders are the same as in the Novice Group Exercises.



“RALLY-O”

“The principal feature of these exercises is the ability of the dog and handler to work as a team.”

- Recommended size for Rally-O ring: minimum = 40 ft x 50 ft; maximum = 50 ft x 60 ft

GENERAL RULES:

- 1) Dogs must be 6 months old as of January 1st of the current year.
- 2) NO BAIT may be used in the Rally-O Show Ring.
- 3) The judge tells the handlers when to begin, and the dog and handler proceed at their own pace through a course of designated stations set by the Judge.
- 4) Handlers are permitted to talk, praise and/or clap their hands.
- 5) Handlers are not permitted to touch the dog or make physical corrections, nor intimidate the dog.
- 6) When a dog scores a 70 or better twice at the New Mexico State Fair 4-H Dog Show, they must move up to the next level class to receive points in this event towards the High Point Award.
- 7) Dress attire for the 4-H youth: Casual 4-H approved attire is acceptable. You should **always be neat and clean** when presenting your dog in the show ring.
- 8) Equipment for dog (in the “on leash” classes only):. Dogs will be shown only with a well-fitting flat buckle collar, rolled leather collar or a slip collar (choke chain) and a six (6) foot long leash. The leash should be a good width for the Exhibitors hands. If it is too thick it is hard for the Exhibitor to hold.
 - **Fancy collars, special training collars, collars that are either too tight or collars that are too large (that they hang down unreasonably in front of the dogs) are not permitted. Nothing should be hanging from the collars (ex: rabies or ID tags). Only one collar and/or leash may be used on a dog. No handkerchiefs around the dog’s neck.**

FAMILIARIZATION TIME: The judge will meet with the Exhibitors for the “Judge’s Briefing.” Immediately following the briefing, the Exhibitors may walk the course (without their dog) for ten (10) minutes. The Exhibitor may ask questions to the Judge at this time.

TIME: Each dog will be timed from the Start line to the Finish line. If there is a tied score between dogs in a rally-o class, the tie will be broken by the dog’s time.

RALLY-O CLASSES DESCRIPTION AND DIVISIONS:

(Refer to the American Kennel Club’s Rally-O Regulations – www.akc.org or call (919) 233-9767 to order rules books)

- ❖ **NOVICE RALLY-O:** For a first time (beginner) dog who has not scored a 70 or better twice at the New Mexico State Fair.
 - 1) Dogs **will be** shown on leash.
 - 2) Minimum allowable score required to qualify = 70. With a score of 70 or better received twice at the New Mexico State Fair the dog must move up to Advanced Rally-O, to receive points and be eligible for the High Point Award.
 - 3) There will be 10 – 15 stations, start and finish not included.
- ❖ **ADVANCED RALLY-O:** For a dog that has scored a 70 or better, twice at the New Mexico State Fair in Novice Rally-O.
 - 1) Dogs **will be** shown off leash.
 - 2) All dogs must enter and leave the ring on leash.
 - 3) Minimum allowable score required to qualify = 70. With a score of 70 or better received twice at the New Mexico State Fair, the dog must move up to Excellent Rally-O, to receive points and be eligible for the High Point Award.
 - 4) There will be 12 – 17 stations, start and finish not included.
 - 5) One jump must be used for this class. It may be any jump used as standard equipment in AKC Obedience classes (broad jump, high jump or bar jump).

- ❖ **EXCELLENT RALLY-O:** For a dog that has scored a 70 or better, twice at the New Mexico State Fair in Advance Rally-O.
 - 1) Dogs **will be** shown off leash.
 - 2) All dogs must enter and leave the ring on leash.
 - 3) Minimum allowable score required to qualify = 70
 - 4) There will be 15 – 20 stations, start and finish not included.
 - 5) Two jumps must be used for this class. Jumps may be any jump or any combination of jumps used as standard equipment in the AKC Obedience classes (broad jump, high jump or bar jump).

SCORING:

- ❖ **A perfect score = 100 points**
- ❖ **Minor Deduction (1-2 points deduction)** for each of the following:
 - Tight lead
 - Dog interfering with handler
 - Poor sits
 - Slow, delay, or resistance to respond
 - Touch or ticking a jump, pylon, post or person
 - Out of position
- ❖ **Minor to Substantial Deduction (1-10 points deduction)** for each of the following:
 - Repeat of a station – only one (1) retry of each station will be allowed for all class levels. Repeat of a station is an automatic 3 point deduction.
 - Knock over pylon or post
 - Lack of control
 - Lack of teamwork
 - Lack of briskness
 - Handler error*
 - Loud command or intimidating signal
 - Excessive barking
 - Hitting the jump
 - Patting/Clapping in Excellent – per occurrence
- ❖ **Substantial Deduction (6-10 points deduction)** for each of the following:
 - Incorrectly performed station** (Automatic 10 point deduction)
 - Failure to complete the Stay Exercise (IP)-No retries allowed
 - Failure of dog to go over the jump in the proper direction (IP) – No retries allowed
 - Luring/pleading with the dog
 - Lack of Natural Manner
- ❖ **Non-qualifying (NQ) scores** shall be given for:
 - Minimum requirements not met
 - Dog unmanageable or uncontrolled barking
 - Consistently tight lead
 - Dog that eliminates while in the ring for judging
 - Handler error*
 - Station not attempted by handler***
 - Non-qualifying errors may not be re-tried

***Handler Errors** can be assessed from 1 to 10 points up to non-qualifying. Handler errors can be assessed at any station or during movement between stations on a course. Once a handler has stopped on any halt exercise, the handler cannot move their feet to assist a dog without incurring a handler error.

****Incorrectly Performed (IP) stations occur when a team attempts a station and fails to perform the principal parts of the station on the first attempt.** The handler may choose to retry the station once, for a correct performance, accepting the mandatory 3-point deduction for the retry of the station. The station is considered an IP if the handler chooses not to retry or fails to perform the station correctly on the second attempt.

*****A station will be considered Not Attempted if:**

- Handler completely passes the station without noticing the station
- Handler approaches sign but chooses not to do the exercise
- Handler approaches sign but does not begin the exercise described on the sign



“AGILITY”

“The principal feature of these exercises is the ability of the dog and handler to work as a team.”

- | |
|---|
| Recommended size for Agility ring: 100 ft x 100 ft however, no smaller than 70ft X 70ft if there are space constraints. |
|---|

SAFETY RULES: Because the safety of both dogs and 4-H members is of paramount importance, the following rules will be enforced.

- 1) Dogs must be fifteen (15) months to begin Agility competition. It is recommended that larger breed dogs be at least eighteen (18) months old to begin Agility competition. (This is because the growth plates in the bones are still developing until the average age of fourteen to fifteen months of age – even later for the larger breeds.)
- 2) No dog with a physical or mental condition that would significantly impair their performance may participate. Some examples of these include (but are not limited to) hip dysphasia, disc problems, severely slipped stifles, shoulder problems, overweight, open wounds/stitches, or advancing in age. A judge, veterinarian on call or committee member will have the authority to stop the performance of any dog whose soundness they question.
- 3) Dogs that show signs of aggression towards humans, other dogs or other animals will not be permitted to participate.
- 4) Dogs and handlers may not enter the show ring before the judge’s briefing.
- 5) Judges and/or show committee will inspect all equipment prior to beginning the show and may modify the requirements to the extent necessary to eliminate any piece of unsafe equipment. All agility jumps must be of the type that have a displaceable bar or plank. No cross bars on the bottom of the jumps will no longer be permitted.
- 6) 4-H members may not jump over the jumps with their dogs.
- 7) **ALL** Agility classes the dogs will be run off leash without a collar. Handkerchiefs or other decorative items around the dog’s neck are **NOT** allowed.
- 8) **ALL** Agility classes, dogs will be brought to the start line on slip lead or regular collar & leash. Choke chains, body harness or other collars that are permitted by the NM State 4-H Dog Show rules, will be allowed, but must be removed at start-line.
- 9) Handlers shall comply with the judge’s instructions for being ready to start their run, having their dog off leash and under control in a timely manner.
- 10) If an obstacle’s height is set incorrectly for the dog, the 4-H Exhibitor must notify the Judge and/or the Gate Steward prior to beginning their run and ask that the height be reset.

GENERAL RULES:

- 1) The 4-H Exhibitor may use voice commands, signals, or both. The 4-H Exhibitor is encouraged to talk or cheer their dog through the course. There is no penalty for multiple commands or verbal encouragement as long as it is in the spirit of good sportsmanship.
- 2) Handlers are not permitted to touch the dog, make physical corrections, nor intimidate the dog.
- 3) **NO BAIT OR TOYS** may be used in the Agility Ring, including “Beginning” Agility class.
- 4) When a dog receives a qualified score of 75 or better in “Pre-Novice” Agility class, two (2) times at the New Mexico State Fair 4-H Dog Show, they must “Move Up’ to “Novice” Agility class to receive points in this event towards the High Point Award.
- 5) When a dog receives a qualified score of 80 or better in “Novice” Agility class, two (2) times at the New Mexico State Fair 4-H Dog Show, they must “Move Up’ to “Open” Agility class to receive points in this event towards the High Point Award.
- 6) When a dog receives a qualified score of 85 or better in “Open” Agility class, two (2) times at the New Mexico State Fair 4-H Dog Show, they must “Move Up’ to “Master” Agility class to receive points in this event towards the High Point Award.
- 7) An Exhibitor may move their dog ahead a level without qualifying (ex: move up from Pre-Novice Agility to Novice Agility). However, once the dog has competed in the higher level class, they **CANNOT** move **BACK**.
- 8) If a dog has been shown in AKC competition, they **MUST** enter the same level of competition in the 4-H Dog Show.

- 9) Dress attire for the 4-H youth: Casual 4-H attire is acceptable – jeans, t-shirts (or club shirts) and tennis shoes are fine. You should **always be neat and clean** when presenting your dog in the show ring. Please avoid having items that dangle (scarves, gloves, bandanas, etc.) as dogs may see these as toys.

FAMILIARIZATION TIME:

The judge will meet with handlers for the “Judge’s Briefing.” Immediately following the briefing, the handlers can walk the course (without dogs) for 10 minutes with the judge and ask questions. Please ask the judge any questions you have during their “Briefing”; if you do not understand or would like further explanation of any rules, do not hesitate to ask. No question or guidance is off limits.

AGILITY EQUIPMENT USED:

Dog Walk	A-frame	See Saw	Pause Table
Weave Poles	Open Tunnel	Closed Tunnel (Chute)	Bar Jump
Broad Jump	Panel Jump	Tire Jump (maybe a Break-Away Tire)	
Triple Jump (optional)	Double Jump (optional)		

AGILITY CLASSES DESCRIPTION AND DIVISIONS:

PRE-NOVICE: – For (first time) beginning dog and (first time) beginning 4-H Exhibitors in their first year of showing (not previously trained). A 4-H Exhibitor may show only one year in this classification.

- 1) “Pre-Novice” Agility course will contain one each of the following equipment:
 - a. Dog Walk
 - b. A-Frame, will be set at 5ft 6in at apex
 - c. Seesaw/Teeter
 - d. Pause Table
 - e. Weave Poles, which will be a set of 6 poles
 - f. Open Tunnel, minimum 15ft.
 - g. Closed Tunnel/Chute
 - h. Broad Jump/Long Jump
 - i. Tire Jump, may be a break-away tire
 - j. Bar Jump, minimum number of 3, no more than 5 (Single bar jumps can be taken multiple times, but not more than twice)
- 2) The minimum number of obstacles is 12, but no more than 14.
- 3) The standard course time will be computed once course is set and measured with measuring wheel. Computation is calculated by number of yards multiplied by 1 yard per second.
- 4) A dog with any leg toward an agility title in ANY organization is ineligible in this class.
- 5) Minimum allowable score required to qualify = 75.

NOVICE:

- 1) “Novice” Agility course will contain one each of the following equipment:
 - a. Dog walk
 - b. A-Frame (small dogs 5’6”, large dogs 6’)
 - c. See Saw/Teeter
 - d. Pause Table
 - e. Weave Poles, which will be a set of 6 poles
 - f. Open Tunnel, not less than 15ft
 - g. Closed Tunnel/Chute
 - h. Broad Jump/Long Jump
 - i. Double Bar Jump/Spread
 - j. Tire Jump, may be a break-away tire
 - k. Bar Jump; minimum number of 3, no more than 5 (Single bar jumps can be taken multiple times, but not more than twice)
 - l. Optional equipment at this level: Triple Bar Jump/Ascended spread jump

- 2) The minimum number of obstacles is 13, but no more than 15.
- 3) The standard course time will be computed once course is set and measured with measuring wheel. Computation is calculated by number of yards multiplied by 2 yard per second.
- 4) Dogs with a leg toward a regular agility title or an Open/Advanced/II agility title in any organization are ineligible, as is a 4-H member having earned a UJHP Intermediate Certificate.
- 5) Minimum allowable score required to qualify = 80.

OPEN:

- 1) "Open" Agility course will contain one each of the following equipment:
 - a. Dog walk
 - b. A-Frame (small dogs 5'6" large dogs 6')
 - c. See Saw/Teeter
 - d. Pause Table
 - e. Weave Poles, either a set of 6 poles or 12 poles
 - f. Open Tunnel, not less than 15ft.
 - g. Closed Tunnel/Chute
 - h. Tire Jump, may be a break-away tire
 - i. Double Bar Jump
 - j. Triple Bar Jump/Ascended spread jump
 - k. Bar Jump; minimum number of 5, no more than 6 (Single bar jumps can be taken multiple times, but not more than twice).
- 2) The minimum number of obstacles is 15, but no more than 17.
- 3) The standard course time will be computed once course is set and measured with measuring wheel. Computation is calculated by number of yards multiplied by 2.5 yard per second.
- 4) Dogs that have completed an Open or Mid Level title AKC, NADAC, ASCA, UKC, CPE, DOCNA, and TDAA or Starters/Novice title in USDAA or Novice title UKI agility competition are ineligible for this class.
- 5) Minimum allowable score required to qualify = 85.

Master Agility class are not offered at this time, but may be considered at a future date, if needed.

JUMP HEIGHTS for Pre-Novice

Each agility class is divided into the following height divisions:

<u>Dog's Height at withers</u>	<u>Jump Height</u>
Dogs 11" & under	4"
Dogs over 11" & under 14"	8"
Dogs over 14" & under 18"	12"
Dogs over 18" & under 22"	16"
Dogs over 22"	20"

JUMP HEIGHTS for “Novice and Open”:

Each agility class is divided into the following height divisions:

<u>Dog’s Height at withers</u>	<u>Jump Height</u>
Dogs 11” & under	8”
Dogs over 11” & under 14”	12”
Dogs over 14” & under 18”	16”
Dogs over 18” & under 22”	20”
Dogs over 22”	24”

“SCORING”

Scribers Info:

- “R” = Refusal/Run-out (-5 points)
- “W” = Wrong Course (-5 points)
- “T” = Pause Table Fault (-5 points)
- “F” = Failure to Perform / Elimination (NQ = Non-Qualified)
- “E” = Excusal (NQ = Non-Qualified)

Pre-Novice Scoring:

Standard Faults –5 point deduction:

- 1) **Refusals** - It is considered a refusal if the dog runs by the designated obstacle or if the dog has put all four paws on a contact then comes off the contact. This does not matter if the dog acted alone or the tab caused the dog to react
- 2) **Wrong Course** – A wrong course occurs when a dog engages any part of an obstacle that is not the next one in sequence or the next obstacle in the sequence in the wrong direction. A dog is considered to have engaged an obstacle if they touch it with one paw or if they cross the plane of the obstacle by jumping over, going under or crossing through it.
- 3) **Pause Table Faults** - Leaving the table prior to completing the 5 second cumulative count. A 5-point deduction per occurrence and the dog must come back and finish the table with the 5-second count started anew.
- 4) **4-H member touching the dog**, incidental touches that do not assist the dog onto any equipment will be faulted at the discretion of the judge, and will be briefed to all competitors during judge’s briefing what is allowed.
- 5) **Outside assistance** – Interference or outside assistance that aids or is intended to aid the performance of a singular dog or handler. Faults shall be at the judge’s discretion from a 5-point deduction to elimination.

Major Faults – charged at 15 faults:

- 1) **Weave Poles (rule for “Pre-Novice” Only):** An exhibitor is allowed three attempts with their dog and then the judge will ask them to continue to the next obstacle. No refusals called, but must be completed or 15 pt. fault
- 2) Omission of any obstacle.
- 3) Displacing (knocking off) the top bar(s) or panel of a jump.
- 4) Failure to clear the span of the Broad Jump. No rocking of any board will be allowed.

- 5) When a "Break-Away" Tire is used: Dogs must jump through the tire opening in the direction specified by the judge without breaking the tire segments apart or knocking the tire frame over.
- 6) Missing a down contact zone – Dog must touch the contact zone on the down side only, with any part of one foot prior to exiting the obstacle.
- 7) Bailing off the See Saw – before it tips down and touches the ground
- 8) Bailing off the Dog Walk or A-Frame
- 9) Handler guiding dog by blocking with the handlers body.
- 10) 4-H member touching any obstacle intentionally (at the discretion of the judge).

Elimination (NQ):

- 1) Running the wrong course and not correcting the run before crossing the finish line.
- 2) An excessive amount of touching the obstacle or the dog.
- 3) Handler touching obstacles or dog that aids in the performance of the dog.
- 4) Three or more obstacles out of sequence.

Mandatory Excusals (NQ):

- 1) Handler jumps over, goes under, or steps on top of any obstacle. (If excessive the judge may excuse the handler for their own safety.)
- 2) Unsportsmanlike conduct – including but not limited to; treating a dog harshly, swearing, complaining about judge or other exhibitors, using treats in the ring, failure to omit and go onto the next obstacle when instructed to do so by the judge.
- 3) A dog that leaves the course area and/or discontinues working and/or is unresponsive and/or out of control and/or overly aggressive.
- 4) Dogs fouling (includes vomiting) the ring at any time.
- 5) A collar on dog, discovered after the dog has started its run.
- 6) Dogs biting 4-H handler, beyond playful nipping.
- 7) Handler using bait or use of toys or other training aids.
- 8) Outside assistance from outside the ring of any kind.

Time Faults:

- 1) Time will be used as a tiebreaker only and no time faults shall be assessed. If the time is the same, then there will be a run-off.

Novice Scoring:

Standard Faults – charged as 5 point deduction:

- 1) **Refusals** - It is considered a refusal when a dog starts towards an obstacle and is committed to take the obstacle, then ceases forward motion or starts toward an obstacle and turns its back on the obstacle, if the dog runs by the designated obstacle, or if the dog has put all four paws on a contact then comes off the contact. This does not matter if the dog acted alone or the handler caused the dog to react.
- 2) **Weave Poles:** A refusal has occurred at each incorrect entry to weave poles and/or each time pole is missed during a weaving attempt. A refusal is scored as a 5-point deduction. Only three attempts may be made, then must move onto next obstacle.
- 3) **Wrong Course** – A wrong course occurs when a dog engages any part of an obstacle that is not the next one in sequence or the next obstacle in the sequence in the wrong direction. A dog is considered to have engaged an obstacle if they touch it with one paw or if they cross the plane of the obstacle by jumping over, going under or crossing through it.
- 4) **Pause Table Faults** - Leaving the table prior to completing the 5 second cumulative count. A 5-point deduction per occurrence and the dog must come back and finish the table with the 5-second count started anew.
- 5) **4-H member touching the dog** – incidental touches expected (at the discretion of the judge).

- 6) **Outside assistance** – Interference or outside assistance that aids or is intended to aid the performance of a singular dog or handler. Faults shall be at the judge's discretion from a 5-point deduction to elimination.

Major Faults – charged at 15 faults:

- 1) Omission of any obstacle.
- 2) Displacing (knocking off) the top bar or panel of a jump.
- 3) Failure to clear the span of the Broad Jump. No rocking of any board will be allowed.
- 4) When a "Break-Away" Tire is used: Dogs must jump through the tire opening in the direction specified by the judge without breaking the tire segments apart or knocking the tire frame over.
- 5) Missing a down contact zone – Dog must touch the contact zone on the down side only, with any part of one foot prior to exiting the obstacle.
- 6) Bailing off the See Saw – before it tips down and touches the ground
- 7) Bailing off the Dog Walk or A-Frame
- 8) Handler guiding dog by blocking with the handlers body on purpose.
- 9) 4-H member touching any obstacle intentionally (at the discretion of the judge).

Elimination (NQ):

- 1) Handler or dog knocking down any obstacle or jump. Handler jumps over, goes under, or steps on top of any obstacle. (If excessive the judge may excuse the handler for their own safety.).
- 2) Failure to complete all obstacles that are part of the Judge's presented course.
- 3) Running the wrong course and not correcting the run before crossing the finish line.
- 4) Any contact of dog and handler at the Pause Table, Weave Poles, and contact obstacles.

Mandatory Excusals (NQ):

- 1) Unsportsmanlike conduct – including but not limited to; treating a dog harshly, swearing, complaining about judge or other exhibitors, using treats in the ring, failure to omit and go onto the next obstacle when instructed to do so by the judge.
- 2) A dog that leaves the course area and/or discontinues working and/or is unresponsive and/or out of control and/or overly aggressive.
- 3) Dogs fouling (includes vomiting) the ring at any time.
- 4) A collar on dog, discovered after the dog has started its run.
- 5) Dogs biting 4-H handler, beyond playful nipping.
- 6) Handler using bait or use of toys or other training aids.
- 7) Outside assistance from outside the ring of any kind.

Time Faults:

- 1) Time penalties = 1 fault for every full second over Standard Course Time (SCT). Timer will be set for 0.01 seconds, and score table will round accordingly.
- 2) If there are scores that are the same, time will be used as a tiebreaker. If the time is the same, then there will be a run-off.

Open Scoring:

Standard Faults – charged as 5 point deduction:

- 1) **Refusals** - It is considered a refusal when a dog starts towards an obstacle and is committed to take the obstacle, then ceases forward motion or starts toward an obstacle and turns its back on the obstacle, if the dog runs by the designated obstacle, or if the dog has put all four paws on a contact then comes off the contact. This does not matter if the dog acted alone or the handler caused the dog to react
- 2) **Weave Poles:** A refusal has occurred at each incorrect entry to weave poles and/or each time pole is missed during a weaving attempt. A refusal is scored as a 5-point deduction. Only three attempts may be made, then must move onto next obstacle.

- 3) **Wrong Course** – A wrong course occurs when a dog engages any part of an obstacle that is not the next one in sequence or the next obstacle in the sequence in the wrong direction. A dog is considered to have engaged an obstacle if they touch it with one paw or if they cross the plane of the obstacle by jumping over, going under or crossing through it.
- 4) **Pause Table Faults** - Leaving the table prior to completing the 5 second cumulative count. A 5-point deduction per occurrence and the dog must come back and finish the table with the 5-second count started anew.
- 5) **4-H member touching the dog** – incidental touches expected (at the discretion of the judge).
- 6) **Outside assistance** – Interference or outside assistance that aids or is intended to aid the performance of a singular dog or handler. Faults shall be at the judge's discretion from a 5-point deduction to elimination.

Elimination (NQ):

- 1) Handler or dog knocking down any obstacle or jump. Handler jumps over, goes under, or steps on top of any obstacle. (If excessive the judge may excuse the handler for their own safety.).
- 2) Displacing (knocking off) the top bar or panel of a jump.
- 3) When a "Break-Away" Tire is used: Dogs must jump through the tire opening in the direction specified by the judge without breaking the tire segments apart or knocking the tire frame over.
- 4) Failure to clear the span of the Broad Jump.
- 5) Missing a contact zone – Dog must touch the contact zone on the down side only, with any part of one foot prior to exiting the obstacle.
- 6) Bailing off the See Saw – before it tips down and touches the ground
- 7) Bailing off the Dog Walk or A-Frame
- 8) Failure to complete all obstacles that are part of the Judge's presented course.
- 9) Running the wrong course and not correcting the run before crossing the finish line.
- 10) Any contact of dog and handler at the Pause Table, Weave Poles, and contact obstacles Running the wrong course and not correcting the run before crossing the finish line.

Mandatory Excusals (NQ):

- 1) Unsportsmanlike conduct – including but not limited to; treating a dog harshly, swearing, complaining about judge or other exhibitors, using treats in the ring, failure to omit and go onto the next obstacle when instructed to do so by the judge.
- 2) A dog that leaves the course area and/or discontinues working and/or is unresponsive and/or out of control and/or overly aggressive.
- 3) Dogs fouling (includes vomiting) the ring at any time.
- 4) A collar on dog, discovered after the dog has started its run.
- 5) Dogs biting 4-H handler, beyond playful nipping.
- 6) Handler using bait or use of toys or other training aids.
- 7) Outside assistance from outside the ring of any sort.

Time Faults:

- 1) Time penalties = 2 fault for every full second over Standard Course Time. Timer will be set for 0.01 seconds, and score table will round accordingly.
- 2) If there are scores that are the same, time will be used as a tiebreaker. If the time is the same, then there will be a run-off.

AGILITY CLASS AWARDS:

Awards will be given for each jump height class in Beginning, Novice and Open as follows:

- A first place through sixth place ribbons will be awarded in each height class to the dogs with the qualified scores
- All other dogs with qualified scores will receive a "Qualified" ribbon.

“AGILITY SCRIBER AND TIMER GUIDELINES”

SCRIBER

- ❖ Watching the judge at all times: After the dog’s number has been verified at the start line, the scribe should continuously watch the judge until the completion of judging. Positioning of the scribe is therefore very important, since the scribe must be able to see the judge at all times, and near the start line and the gate steward to ensure the scribe has the right scribe sheet.
- ❖ Scribe Sheets: It is the scribe’s responsibility to ensure that the scribe sheet matches the number of the dog on the line. There are a number of ways to do this, but it must be done on a dog-by-dog basis, not be relying on scribe sheets that were put in order prior to the start of the class. Changes to running orders happen due to conflicts and changes to a dog’s jump height after measuring in, and the judge must be assured that the signals are recorded on the proper scribe sheet.

“Agility Hand Signals”

- ❖ Hand Signals: The judge’s hand signals should be reviewed so that the proper symbols are recorded on the scribe sheet.
- ❖ Recording the time: The time shall be recorded on the scribe sheet precisely as they read it on the timer’s stopwatch, to the 1/100th of a second. The scribe and timer shall not attempt to translate the minutes into seconds, as this slows up the class. It is the table steward’s job to do all translations.
- ❖ Recording failures: If the dog is given an “E” or an “F”, the scribe may list at what obstacle this occurred to help the judge remember if asked about the fault by the exhibitor later.
- ❖ Questions: Instruct the scribe to ask you about any signals that he or she may have a question about; sometimes a scratch of the head or wipe of the brow may look like a fault signal that was not intended

SCRIBE SIGNALS

Fault	Judge's Signal	Symbol recorded on sheet	Points
Refusal/Run-out	Raised fist	R	-5
Wrong Course	Raised open hand	W	-5
Table Fault	Make a "T" with both hands or raise two fingers	T	-5
Failure	Raised two open hands	F	-15

Excusal	Blow the whistle	E	NQ
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TIMER

- ❖ Stopwatch operation: Ensure that the timer understands the operation of the stopwatch.
- ❖ The “Timer”: Shall release the dog from the start line upon direction from the judge.

PROTESTS

All protests must be in writing, must state plainly the complaint, be accompanied by a fee of \$25.00, which shall be forfeited to the New Mexico State Fair Commission (or the committee of the 4-H Dog Show attended) in case protest is not sustained, and must be delivered to the New Mexico State Fair Junior Livestock Office (or the committee of the 4-H Dog Show attended) within 24 hours of the cause of protest.

LIABILITY FOR LOSS OR THEFT

1. The owner or custodian of property of any kind brought to the dog show; either for exhibit or for other purposes assumes as a condition of its admission to the grounds, all risk and/or responsibility for its loss damage or theft.
2. The Show Grounds its officers and employees, cannot and will not accept responsibility and liability for any damage or injury resulting from theft, fire, the elements, accidents or other conditions or causes; whether to exhibits, property of exhibitor, vehicles on the grounds and articles left therein or any other property of any nature whatsoever.

INTERPRETATION OF RULES

The New Mexico State 4-H Dog Show Committee, in conjunction with the management of the New Mexico State Fair and the State 4-H Office reserves the right to amend, add to and interpret the following Rules and Regulations; and to arbitrarily settle and determine all questions and differences in regard thereto, or otherwise arising out of, connected with or incident to the State 4-H Dog Show.

This handbook was originally prepared by Sherry Galemore, Linda Herrera and the New Mexico State 4-H Committee with approval from the New Mexico State 4-H Office, September 2007. Special acknowledgement is given to Nevada State 4-H Show Rules, Florida State 4-H Dog Show Rules, and Kansas Agility Dog Show Rule Book for the use of their material; to Mr. & Mrs. Terry Culley, Linda Smith, Laura Delacruz, Lyn Melin and Mica Tayler for their knowledge and guidance. Revised December 2012. Agility rules revised December 2015

“SHOWMANSHIP SCORE SHEET”

EVENT: _____

DATE: _____

Novice – Jr. Handler

Show Results

1st: # _____

Name _____

2nd: # _____

Name _____

3rd: # _____

Name _____

4th: # _____

Name _____

5th: # _____

Name _____

6th: # _____

Name _____

Junior – Jr. Handler

Show Results

1st: # _____

Name _____

2nd: # _____

Name _____

3rd: # _____

Name _____

4th: # _____

Name _____

5th: # _____

Name _____

6th: # _____

Name _____

Senior – Jr. Handler

Show Results

1st: # _____

Name _____

2nd: # _____

Name _____

3rd: # _____

Name _____

4th: # _____

Name _____

5th: # _____

Name _____

6th: # _____

Name _____

Grand Jr. Handler: _____ Res. Jr. Handler: _____

SAMPLE OBEDIENCE JUDGE'S WORKSHEET

(Guide for Judge's Use ONLY - May be modified, as desired.)

DATE: _____ **CLASS:BEGINNER NOVICE** ___ **(AorB) DOG NO.** _____

TRIAL: _____ **BREED:** _____

(Note: If a dog receives a non-qualifying score for any exercise, (t-IQ) should be recorded in points lost column. Total score need not be given. t-IQ may be put in Total Score column.)

EXERCISE	NON-QUALIFYING (NQ)	QUALIFYING	Max. Points	Points Lost	NET SCORE
HEEL ON LEASH THEN FIGURE 8	Heeling Fig. 8 Unmanageable..... <input type="checkbox"/> <input type="checkbox"/> Unqualified HeelinQ..... <input type="checkbox"/> <input type="checkbox"/> Handler continually Adapts pace to doQ....D..... <input type="checkbox"/> Constant tugging on Leash or guiding..... <input type="checkbox"/> <input type="checkbox"/>	No change of pace Fast....D Slow....D Q..... D Heeling Fig. B Improper heel position..... <input type="checkbox"/> <input type="checkbox"/> Occasional tight leash.....D..... <input type="checkbox"/> Forging..... <input type="checkbox"/> Crowding handler..... <input type="checkbox"/> Q..... D Lagging..... <input type="checkbox"/> Sniffing..... <input type="checkbox"/> D Q..... <input type="checkbox"/> Extra command to heel..... <input type="checkbox"/> <input type="checkbox"/> Heeling wide.... <input type="checkbox"/> Turns... D Abouts...- <input type="checkbox"/> D...D... <input type="checkbox"/> No sits..... <input type="checkbox"/> Poor sits.....D D..... <input type="checkbox"/> Brisk pace..... <input type="checkbox"/> <input type="checkbox"/> Handler error..... <input type="checkbox"/>	40		
	stands or lies down before or during examination..... D Growls/snaps shows resentment..... <input type="checkbox"/> Moves away before or during examination..... <input type="checkbox"/>	Moving slightly before or during..... D Moves feet..... <input type="checkbox"/> Moves away after elCamination..... <input type="checkbox"/> StandsAies down after exam..... <input type="checkbox"/> Heel position.....D Extra signal or command..... <input type="checkbox"/> Shyness..... <input type="checkbox"/> Handler error.....D	40		
SIT STAY	Did not remain in place <input type="checkbox"/> Excessive additional commands... <input type="checkbox"/> Repeated whines or barks..... <input type="checkbox"/> Stands or lies down before handler returns..... <input type="checkbox"/>	Stands or lies down after handler returns to heel position..... <input type="checkbox"/> Minor move before tiandler returns.....D Minor whine or bark..... <input type="checkbox"/> Forced into position..... <input type="checkbox"/> Additional Command..... <input type="checkbox"/> Handler error..... <input type="checkbox"/>	40		
RECALL	Didn't come on second command or signal..... <input type="checkbox"/> Anticipated..... <input type="checkbox"/> Extra command or signal to sla.Y.....D Moved from position..... <input type="checkbox"/> Out of reach..... <input type="checkbox"/> Leaving handler..... <input type="checkbox"/>	Slow response..... <input type="checkbox"/> No sit..... <input type="checkbox"/> Poor sit..... Failure to come directly to handler.....D Failure to come at a brisk trot or gallop.....D Handler error..... <input type="checkbox"/>	40		
		MISC. PENALTY			
TOTAL NET SCORE					

Notes: _____

SAMPLE OBEDIENCE JUDGE'S WORKSHEET

(Guide for Judge's Use ONLY - May be modified, as desired.)

DATE: ----

CLASS: PREFERRED NOVICE

DOG NO. _____

SHOW: -----

BREED: -----

(Note: If a dog receives a non-qualifying score for any exercise, (NQ) should be recorded in points off column. Total score need not be given. NQ may be put in Total Score column.)

EXERCISE	NON-QUALIFYING (NQ)	QUALIFYING	Max. Points	Points Lost	NET SCORE.
HEEL ON LEASH THEN FIGURE 8	Heeling Fig. 8 Unmanageable..... <input type="checkbox"/> <input type="checkbox"/> Unqualified Heeling..... <input type="checkbox"/> <input type="checkbox"/> Handler continually Adapts pace to dog..... <input type="checkbox"/> <input type="checkbox"/> Constant tugging on Leash or g1,liding..... <input type="checkbox"/> <input type="checkbox"/>	Heeling Fig. 8 No change of pace Fast.... <input type="checkbox"/> Slow..... <input type="checkbox"/> CL..... <input type="checkbox"/> Improper heel position <input type="checkbox"/> <input type="checkbox"/> Occasional tight leash..... <input type="checkbox"/> <input type="checkbox"/> Forging..... <input type="checkbox"/> Crowding handler..... <input type="checkbox"/> Q..... <input type="checkbox"/> Lagging..... <input type="checkbox"/> Sniffing..... <input type="checkbox"/> Q..... <input type="checkbox"/> Extra command to heel..... <input type="checkbox"/> <input type="checkbox"/> Heeling wide.... <input type="checkbox"/> Tums... <input type="checkbox"/> Abouts..... <input type="checkbox"/> Q ..Q.. <input type="checkbox"/> No sits..... <input type="checkbox"/> Poor sits..... <input type="checkbox"/> Q..... <input type="checkbox"/> Brisk <u>pace</u> <input type="checkbox"/> <input type="checkbox"/> Handler error <input type="checkbox"/>	40		
STAND FOR EXAM	stands or lies down before or during examination <input type="checkbox"/> Growsl or <u>Snaps</u> <input type="checkbox"/> Moves away before or during examination <input type="checkbox"/> Shows shyness or resentment..... <input type="checkbox"/>	Moving slightly before or during <input type="checkbox"/> Moves feet..... <input type="checkbox"/> Moving after examination..... <input type="checkbox"/> Stands/lies down after exam <input type="checkbox"/> Heel position <input type="checkbox"/> Extra signal or command <input type="checkbox"/> Handler error..... <input type="checkbox"/>	40		
HEEL FREE	Heeling Fig. 8 Unmanageable..... <input type="checkbox"/> <input type="checkbox"/> Unqualified Heeling..... <input type="checkbox"/> <input type="checkbox"/> Handler continually Adapts pace to dog..... <input type="checkbox"/> <input type="checkbox"/> Constant tugging on Leash or guidinQ..... <input type="checkbox"/> <input type="checkbox"/>	Heeling Fig. 8 No change of pace fast.... <input type="checkbox"/> Slow..... <input type="checkbox"/> Q..... <input type="checkbox"/> Improper heel position..... <input type="checkbox"/> <input type="checkbox"/> Occasional tight leash..... <input type="checkbox"/> <input type="checkbox"/> Forging..... <input type="checkbox"/> Crowding <u>handler</u> <input type="checkbox"/> Q..... <input type="checkbox"/> Lagging..... <input type="checkbox"/> Sniffing..... <input type="checkbox"/> Q..... <input type="checkbox"/> Extra command to heel..... <input type="checkbox"/> <input type="checkbox"/> Heeling wide.... <input type="checkbox"/> Tums... <input type="checkbox"/> Abouts..... <input type="checkbox"/> Q ..Q.. <input type="checkbox"/> No sits..... <input type="checkbox"/> Poor sits..... <input type="checkbox"/> Q..... <input type="checkbox"/> Brisk <u>pace</u> <input type="checkbox"/> <input type="checkbox"/> Handler error..... <input type="checkbox"/>	40		
RECALL	Didn't come on first command or signal..... <input type="checkbox"/> Anticipated..... <input type="checkbox"/> Extra command or signal to staY <input type="checkbox"/> Moved from position <input type="checkbox"/> Out of reach..... <input type="checkbox"/> Leaving handler... .. <input type="checkbox"/>	Slow response <input type="checkbox"/> No <u>sit</u> <input type="checkbox"/> Poor sit <input type="checkbox"/> Failure to come directly to <u>handler</u> <input type="checkbox"/> Poor finish <input type="checkbox"/> Failure to come at a brisk trot or gallop..... <input type="checkbox"/> Handler error..... <input type="checkbox"/>	40		
STAY SIT OR DOWN	Didnot remain in place <input type="checkbox"/> Additional/excessive commands 0 Repeated whines or <u>barks</u> <input type="checkbox"/> Stands or lies down before handler returns..... <input type="checkbox"/>	stood or laid down after handler returns to heel position <input type="checkbox"/> Minor move before handler returns..... <input type="checkbox"/> Minor whine or bark <input type="checkbox"/> Forced into position..... <input type="checkbox"/> Additional Command <input type="checkbox"/> Handler error..... <input type="checkbox"/>	40		
	NQ	MAX SUB-TOTAL	200		
MAXIM POINTS	200				
MISCELLANEOUS PENALTY					
TOTAL NET SCORE					

SAMPLE OBEDIENCE JUDGE'S WORKSHEET

(Guide for Judge's Use ONLY - May be modified, as desired.)

DATE: _____

CLASS: **NOVICE** _____

(A or B)

DOG NO. _____

SHOW: _____

BREED: _____

(Note: If a dog receives a non-qualifying score for any exercise, (NQ) should be recorded in points-off column. Total score need not be given. NQ may be put in Total Score column.)

EXERCISE	NON-QUALIFYING(NQ)	QUALIFYING	Max. Points	Points Lost	NET SCORE
HEEL ON LEASH THEN FIGURE 8	Heeling Fig. 8	Heeling Fig. 8	40		
	Unmanageable.....D..D Unqualified Heeling.....D..... Handler continually Adapts pace to dog.....0..... Constant tugging on Leash or guiding.....□.....	No change of pace Fast__0 Slow...0..... Improper heel position.....D..... Occasional tight leash.....D..... Forging.....D Crowding handler.....0..... Lagging.....D Sniffing.....D..... Extra command to heel.....D..... Heeling wide.....□ Turns.....□ Abouts.....D..D.P No sits.....D Poor sits.....□..... Brisk pace.....D..... Handler error.....□.....			
STAND FOR EXAM		Moving slightly before or during	30		
		Moving slightly before or during..... Moving after examination..... Sits after exam..... Heel position..... Extra signal or command.....0 Handler error.....□.....			
HEEL FREE		No change of pace	40		
		No change of pace Fast.....D Slow..... Improper hand position..... Occasional tight leash..... Forging.....□ Crowding handler..... Lagging.....□ Sniffing.....D Extra command to heel.....J Heeling wide.....□ Turns.....□ Abouts..... No sits.....□ Poor sits..... Brisk pace..... Handler error.....□.....			
RECALL		Stood or lay down	30		
		Didn't come on first command or signal..... Anticipated..... Extra command or signal to stay..... Moved from position.....0 Sat out of reach..... Leaving handler.....□..... Slow response.....□ Touched handler..... No sit in front.....□ Sat between feet..... No finish.....□ Poor sit..... Failure to come directly to handler.....J Poor finish..... Failure to come at a brisk trot or gallop..... Handler arms not at side..... Handler error.....J.....			
	NQ	MAX SUB-TOTAL	140		
LONG SIT (1 MIN.)		Stood or laid down after handler	30		
		Did not remain in place.....D Goes to another dog.....D Repeated whines or barks.....D Stood or laid down before handler returns.....J Stood or Sat after handler returns to heel position.....D Minor move before handler returns.....D Minor whine or bark.....D Forced into position.....J Handler error.....D.....			
LONG DOWN (3 MIN.)		Stood or Sat after handler returns to heel position	30		
		Did not remain in place.....D Goes to another dog.....D Repeated whines or barks.....D Stood or sat before handler returns.....□ Stood or Sat after handler returns to heel position.....D Minor move before handler returns.....D Minor whine or bark.....D Forced into position.....D Handler error.....D.....			
MAXIMUM POINTS			200		
MISCELLANEOUS PENALTY					
TOTAL NET SCORE					

SAMPLE OBEDIENCE JUDGE'S WORKSHEET

(Guide for Judge's Use ONLY - May be modified, as desired.)

DATE: _____

GRADUATE NOVICE CLASS

DOG NO. ___ -

SHOW: _____

BREED: _____

EXERCISE	MAXIMUM POINT DEDUCTION	MINOR TO SUBSTANTIAL POINT DEDUCTION	Max. Points	Points Lost	NET SCORE
HEEL FREE & FIGURE EIGHT OFF LEASH	Unmanageable _____ <input type="checkbox"/> Unqualified Heeling _____ <input type="checkbox"/> Handler continually adapts pace to dog _____ <input type="checkbox"/>	Heeling Fig.8 No change of pace Fast _____ <input type="checkbox"/> Slow _____ <input type="checkbox"/> Improper heel position _____ <input type="checkbox"/> Lagging _____ <input type="checkbox"/> Sniffing _____ <input type="checkbox"/> Extra command to heel _____ <input type="checkbox"/> Heeling wide _____ <input type="checkbox"/> Tums. Poor sits _____ <input type="checkbox"/> Heel at brisk pace _____ <input type="checkbox"/> Handler error _____ <input type="checkbox"/>	40		
		Stood or laid do, vn _____ <input type="checkbox"/> Slow response _____ <input type="checkbox"/> Slow Drop _____ <input type="checkbox"/> Touched handler _____ <input type="checkbox"/> Poor sit _____ <input type="checkbox"/> No sit in front _____ <input type="checkbox"/> Sat between feet _____ <input type="checkbox"/> No finish _____ <input type="checkbox"/> Poor finish _____ <input type="checkbox"/> Failure to come directly to handler _____ <input type="checkbox"/> Failure to come at a brisk trot or gallop _____ <input type="checkbox"/> Handler error _____ <input type="checkbox"/>			
DROP ON RECALL	Didn't come on first command or signal _____ <input type="checkbox"/> Anticipated command _____ <input type="checkbox"/> Extra command or signal to stay _____ <input type="checkbox"/> Moved from position _____ <input type="checkbox"/> Sat out of reach _____ <input type="checkbox"/> Failing to drop _____ <input type="checkbox"/>	stood or laid do, vn _____ <input type="checkbox"/> Slow response _____ <input type="checkbox"/> Mouthing _____ <input type="checkbox"/> Touched handler _____ <input type="checkbox"/> Poor sit _____ <input type="checkbox"/> No sit in front _____ <input type="checkbox"/> Sat between feet _____ <input type="checkbox"/> No finish _____ <input type="checkbox"/> Poor finish _____ <input type="checkbox"/> Failure to come directly to handler _____ <input type="checkbox"/> Failure to come at a brisk trot or gallop _____ <input type="checkbox"/> Handler error _____ <input type="checkbox"/> Dropping dumbbell _____ <input type="checkbox"/>	40		
		Stood or laid do, vn _____ <input type="checkbox"/> No sit _____ <input type="checkbox"/> Slow response _____ <input type="checkbox"/> Poor sit _____ <input type="checkbox"/> Touches jump _____ <input type="checkbox"/> Poor finish _____ <input type="checkbox"/> Anticipated finish _____ <input type="checkbox"/> No finish _____ <input type="checkbox"/> Touched handler _____ <input type="checkbox"/> Handler error _____ <input type="checkbox"/> Hesitation to jump _____ <input type="checkbox"/>			
DUMBBELL RECALL	Didn't come on first command or signal _____ <input type="checkbox"/> Anticipated command _____ <input type="checkbox"/> Extra command or signal to stay or take dumbbell _____ <input type="checkbox"/> Moved from position _____ <input type="checkbox"/> Sat out of reach _____ <input type="checkbox"/>	stood or laid do, vn _____ <input type="checkbox"/> Slow response _____ <input type="checkbox"/> Mouthing _____ <input type="checkbox"/> Touched handler _____ <input type="checkbox"/> Poor sit _____ <input type="checkbox"/> No sit in front _____ <input type="checkbox"/> Sat between feet _____ <input type="checkbox"/> No finish _____ <input type="checkbox"/> Poor finish _____ <input type="checkbox"/> Failure to come directly to handler _____ <input type="checkbox"/> Failure to come at a brisk trot or gallop _____ <input type="checkbox"/> Handler error _____ <input type="checkbox"/> Dropping dumbbell _____ <input type="checkbox"/>	30		
		Stood or laid do, vn _____ <input type="checkbox"/> No sit _____ <input type="checkbox"/> Slow response _____ <input type="checkbox"/> Poor sit _____ <input type="checkbox"/> Touches jump _____ <input type="checkbox"/> Poor finish _____ <input type="checkbox"/> Anticipated finish _____ <input type="checkbox"/> No finish _____ <input type="checkbox"/> Touched handler _____ <input type="checkbox"/> Handler error _____ <input type="checkbox"/> Hesitation to jump _____ <input type="checkbox"/>			
DUMBBELL RECALL OVER HIGH JUMP	Didn't come on first command or signal _____ <input type="checkbox"/> Anticipated command _____ <input type="checkbox"/> Extra command or signal _____ <input type="checkbox"/> Sat out of reach _____ <input type="checkbox"/> Fails to jump _____ <input type="checkbox"/> Climbing jump _____ <input type="checkbox"/>	Stood or laid do, vn _____ <input type="checkbox"/> Slow response _____ <input type="checkbox"/> Touched handler _____ <input type="checkbox"/> No sit in front _____ <input type="checkbox"/> Sat between feet _____ <input type="checkbox"/> No finish _____ <input type="checkbox"/> Poor finish _____ <input type="checkbox"/> Failure to come directly to handler _____ <input type="checkbox"/> Hesitation to jump _____ <input type="checkbox"/> Handler error _____ <input type="checkbox"/>	30		
		Stood or laid do, vn _____ <input type="checkbox"/> Slow response _____ <input type="checkbox"/> Touched handler _____ <input type="checkbox"/> No sit in front _____ <input type="checkbox"/> Sat between feet _____ <input type="checkbox"/> No finish _____ <input type="checkbox"/> Poor finish _____ <input type="checkbox"/> Failure to come directly to handler _____ <input type="checkbox"/> Hesitation to jump _____ <input type="checkbox"/> Handler error _____ <input type="checkbox"/>			
RECALL OVER BROAD JUMP	Didn't come on first command or signal _____ <input type="checkbox"/> Anticipated command _____ <input type="checkbox"/> Extra command or signal _____ <input type="checkbox"/> Sat out of reach _____ <input type="checkbox"/> Does not jump full distance _____ <input type="checkbox"/>	Stood or laid do, vn _____ <input type="checkbox"/> Slow response _____ <input type="checkbox"/> Touched handler _____ <input type="checkbox"/> No sit in front _____ <input type="checkbox"/> Sat between feet _____ <input type="checkbox"/> No finish _____ <input type="checkbox"/> Poor finish _____ <input type="checkbox"/> Failure to come directly to handler _____ <input type="checkbox"/> Hesitation to jump _____ <input type="checkbox"/> Handler error _____ <input type="checkbox"/>	30		
		Stood or sat after handler returns to heel position _____ <input type="checkbox"/> Minor move before handler returns _____ <input type="checkbox"/> Minor whine or bark _____ <input type="checkbox"/> Forced into position _____ <input type="checkbox"/> Handler error _____ <input type="checkbox"/>			
LONG SIT OR DOWN (3 MIN.) <small>Handler out of sight</small>	Did not remain in place _____ <input type="checkbox"/> Goes to another dog _____ <input type="checkbox"/> Repeated whines or barks _____ <input type="checkbox"/> Stood or sat before handler returns _____ <input type="checkbox"/>	Stood or sat after handler returns to heel position _____ <input type="checkbox"/> Minor move before handler returns _____ <input type="checkbox"/> Minor whine or bark _____ <input type="checkbox"/> Forced into position _____ <input type="checkbox"/> Handler error _____ <input type="checkbox"/>	30		
		Stood or sat after handler returns to heel position _____ <input type="checkbox"/> Minor move before handler returns _____ <input type="checkbox"/> Minor whine or bark _____ <input type="checkbox"/> Forced into position _____ <input type="checkbox"/> Handler error _____ <input type="checkbox"/>			
MAXIMUM POINTS			200		
MISCELLANEOUS PENALTY					
TOTAL NET SCORE					

SAMPLE OBEDIENCE JUDGE'S WORKSHEET

(Guide for Judge's Use ONLY - May be modified, as desired.)

DATE: _____

CLASS: OPEN A

DOG NO. _____

JUMPS: _____

SHOW: _____

(Note: If a dog receives a non-qualifying score for any exercise, (NQ) should be recorded in points-off column. Total score need not be given. NQ may be put in Total Score column.)

EXERCISE	NON-QUALIFYING (NQ)	QUALIFYING	Max. Points	Points Lost	NET SCORE
HEEL FREE THEN FIGURE 8 (OFFLEASH)	Unmanageable D	Heeling Fast... D Slow... D Fig.a Q... D	40		
	Unqualified Heeling, D Handler continually adapts pace to dog □	No change of pace D Improper heel position..... D ForginQ..... D Crowding handler... D Q... D Lagging..... D Sniffing..... D Q... □ Extra command to heel..... D □ Heeling wide... D Turns... D Abouts... D D... □ No sits..... D Poor sits..... D Q... □ Heel at brisk pace..... D □ Handler error n □			
DROP ON RECALL	Didn't come on first command or signal D	Stood or lay down..... □ Slow response..... □ Slow Drop..... □	30		
	Anticipated command □ Extra command or signal to stay..... D Moved from position..... □ Sat out of reach □ Failing to drop n □	Touched handler..... □ Poor sit □ No sit in front..... □ Sat between feet □ No finish..... □ Poor finish □ Failure to come directly to handler..... □ Failure to come at a brisk trot or gallop..... □ Handler error □			
RETRIEVE ON FLAT	Fails to go out on first command or signal D	Slow: Going..... D Returning..... □ Mouthing..... D Dropping □	20		
	Fails to retrieve..... □ Anticipated command □ Extra command or signal..... □ Sat out of reach □	Directly to dumbbell..... □ No sit..... D Poor sit..... □ Anticipated finish..... □ No finish..... D Poor finish..... □ Touched handler..... D Handler error..... □			
RETRIEVE OVER HIGH JUMP	Fails to go out on first command or signal D	Slow: Going..... D Returning..... □ Mouthing..... D Dropping □	30		
	Fails to retrieve..... □ Anticipated command □ Extra command or signal..... □ Sat out of reach □ Fails to jump going or returning D Jumps only one direction..... □ Climbing iumo n □	Directly to dumbbell..... □ Touches jump..... D Poor delivery..... □ No sit..... D Poor sit..... □ Anticipated finish □ No finish..... D Poor finish □ Touched handler..... D Handler error..... □ Pause, hesitation or reluctance at iumo n □			
BROAD JUMP	Anticipated command □	Hesitation, pause or reluctance to jump..... □	20		
	Refuses to jump on first command or signal D Does not jump full distance □ Sat out of reach □	Touches jump..... D Poor return □ No sit in front..... D Poor sit..... □ Sat between feet..... □ Anticipated finish □ No finish..... D Poor finish □ Touching handler..... D Handler error..... □			
NQ		MAX SUB-TOTAL	140		
LONG SIT (3 MIN.)	Did not remain in place □	stood or laid down after handler returns to heel position..... □	30		
	Goes to another dog..... D Repeated whines or barks..... □ stood or laid down before handler returns..... D □	Minor move before handler returns □ Minor whine or bark □ Forced into position □ Handler error..... □			
LONG DOWN (5 MIN.)	Did not remain in place..... □	Stood or Sat after handler returns to heel position..... □	30		
	Goes to another dog..... □ Repeated whines or barks..... □ Stood or sat before handler returns.. □	Minor move before handler returns □ Minor whine or bark □ Forced into position □ Handler error □			
MAXIMUM POINTS			200		
MISCELLANEOUS PENALTY					
TOTAL NET SCORE					